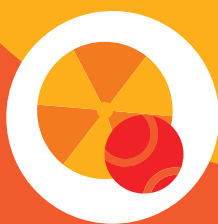




FOR YOUTH DEVELOPMENT®
FOR HEALTHY LIVING
FOR SOCIAL RESPONSIBILITY

BEST SUMMER EVER™



**YMCA of Greater Michiana
Day Camps**

Parent Handbook 2020



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WELCOME TO THE YMCA OF GREATER MICHIANA SUMMER DAY CAMP PROGRAM!

Dear Parents,

We are committed to providing your child with a safe, enriching summer camp experience that incorporates the YMCA core values of Caring, Honesty, Respect, Responsibility, and Inclusion.

Camp is a fun place for your child to meet friends and learn new skills. Furthermore, at our Y you can also expect that your child will benefit by learning lifelong skills and building a stronger character. Through the week, campers will participate in a plethora of activities that teach our character values while being encouraged and recognized for demonstrating these values throughout their camp experience. Y character counts!

At the Y, it's vital that children are engaged in activities in which they are continuously learning and provided experiences that build self-esteem. Our summer camps include programs where children learn by hands on experiences, dramatic play and are physically active.

We know that the quality of your child's camp experience hinges on the excellence of our staff members. Because our staff team means so much to each of our campers, we focus on selecting, retaining and training the best Camp Leaders. Our staff members are engaging, energetic, fun and excited to spend each day of camp teaching your child.

You have made a great investment in your child's future!

YMCA Summer Camp Leadership



MISSION & PHILOSOPHY

This parent handbook provides valuable information about your camper's activities, the Program's philosophy, policies, and general information about our program. You may refer any questions regarding this handbook to the Program Director at your chosen branch.

YMCA MISSION STATEMENT

We put Christian principles into practice through programs that build healthy spirit, mind, and body for all.

PHILOSOPHY

YMCA day camp programs foster each child's cognitive, social-emotional and physical development through opportunities and experiences which focus on achievement, relationships and belonging. It is our belief that each camper is a unique individual with his or her own rate of development. Our goal is to introduce the campers to as many positive experiences as possible that will assist in the development of individuality in each camper and encourage an awareness of themselves and others.

The planning of each activity is offered in a physically and emotionally safe environment consistent with evidence-based principles of youth development. Each child is encouraged to develop at his or her own unique rate by encouraging skill development and leadership opportunities. Through the Y's day camp program, campers participate in fun and educational activities that help them with:

- **ACHIEVEMENT** - Learn and master skills that help them realize their passion, talents and potential
- **RELATIONSHIP** - Build friendships with new friends and staff adding to their well-being
- **BELONGING** - Help them feel like they belong so they feel safe, welcome and free to express their individuality

We are partners in your child's development. We aim to provide opportunities to strengthen the family unit and give the family and the YMCA the opportunity to work, play, learn and thrive together.

Finally, the YMCA collaborates with other organizations which are committed to serving the needs of all children and families. It's through these collaborations, a strong youth development focus and intentional program assessment that the Y delivers consistent quality programs.

SPECIAL NEEDS

If a child has special needs, please contact the Y so that we can set up a time to talk before the child begins attending our program. We welcome all children at the Y, however, we do not have the capacity to provide one-on-one staffing support and attention. This meeting is designed to exchange information to make sure we can accommodate your child's needs within our staffing capabilities. We want to see that the family's needs and expectations are met. We encourage open dialogue about what works, and what doesn't, for your child.

ENROLLMENT PROCESS & EXPECTATIONS

This information will help you understand the enrollment and payment processes. Payments are due every Friday before the week of attendance.

- A \$10 late fee per child will be assessed to all payments received after due dates
- Cash payments are not accepted; payment options are credit card, check, money order, or credit card draft.

FINANCIAL ASSISTANCE

The Y is firmly committed to access for all, regardless of family financial situations. The amount of financial assistance awarded each year is dependent on the amount of fundraising and donations received each year.

Financial assistance is available for families who qualify. MDHHS funding applies to select camps: Gla-Da-Wen-Ta.

Scholarship form must be fully completed with all information included. Allow a minimum of three weeks for processing. All fees apply as normal until the application has been reviewed and approved. All scholarships are subject to availability of funds.

DROP OFF & PICK UP

Parents will be required to sign their children out. For the safety of your child, campers will not be released to anyone whose name is not on the Health/Emergency Form. Please send a note if someone not listed on this form will pick up your child. A photo I.D. will be required when picking up your child from camp.

FOR SAFETY REASONS, Children will not be dismissed early without written prior notification to the camp supervisor.

What if I am late picking up my child?

We understand unavoidable situation may arise. If you find that you are going to be late, please call immediately to let us know so neither staff nor your child will worry.

After waiting for 15 minutes, staff will begin calling the child's emergency contact list for those allowed to pick up the child. If staff has waited an additional 30 minutes and you have made no contact, proper authorities will be called.

You will be required to pay an additional fee of \$10 for each 10-minute increment past closing time. Payment is to be made at pickup.

HOURS OF OPERATION, HOLIDAYS, & UNFORESEEN CIRCUMSTANCES

Glad-Da-Wen-Ta

Monday–Friday

9:00 AM–4:30 PM **OR** 7:30 AM–5:00 PM

Summer My Way®

Monday–Friday

9:00 AM–3:00 PM **OR** 7:30 AM–5:00 PM

YMCA day camp programs will be open Monday through Friday. Hours vary at each program.

For more information, please check with the director of your camper's program.

DAY CAMP PROGRAMS WILL BE CLOSED ON THE FOLLOWING DAYS:

- Independence Day (Select camps also closed July 3)

The program will make every attempt to remain open. However, it reserves the right to close based on licensing recommendations and the safety of the children in our program. In the event of severe weather, closings will be posted via email and the YMCA website (www.ymcagm.org). Tuition remains the same, regardless if the program closes for any unforeseen circumstances (severe weather, power outage, as examples).

WHAT TO BRING

- Backpack or bag to keep your items in
- A water bottle (water will be provided)
- A lunch and snack COLD LUNCH ONLY
- Tennis shoes are required (please no sandals for safety reasons)
- Bathing suit and towel or a change of clothes (we will have daily water activities)
- Sunscreen/Bug Spray

Please write your child's name on EVERYTHING. Please keep valuable items at home. We are not at fault for lost or stolen items. Unclaimed lost and found items will be donated to local charities.

PERSONAL BELONGINGS

Campers should have their name on all belongings. Do not bring anything valuable to camp that could be lost or taken, including electronics and cards. All belongings are the responsibility of the camper and should be kept in a tote bag or backpack. Lost items will be displayed at pick-up time, check through these items periodically. We will not be responsible for lost or missing valuables brought to camp.

SCREEN-FREE CAMP

Camp is a screen free and cell phone free zone. Cell phones, video games, iPods, etc., become disruptive to camp life and detract from camp experience. If a cell phone, iPod, DSi, etc., comes to camp it will be collected and placed in the supervisor's possession until pick up. Please contact the camp supervisor in cases of an emergency and you need to reach your child. We are not responsible for lost or stolen items.

MEALS

Gla-Da-Wen-Ta

Please pack perishable items in an insulated lunch bag, cooler, or with a cold pack, as there are no refrigerators.

Summer My Way®

Breakfast and lunch are provided for campers.

SUNSCREEN POLICY

Should our camper be required to use sunscreen while participating in the camp day, the following procedures MUST be followed in accordance to YMCA policies.

- Keep the sunscreen in the original container, labeled with your campers name
- Camp staff will remind campers to apply sunscreen multiple times a day
- Camp staff will apply sunscreen to campers under the age of nine years old. All campers that are older than nine years old will be permitted to apply their own sunscreen

MEDICAL MATTERS

Children* should stay home if they:

1. Are feverish or have has a fever in the last 24 hours
2. Have a hacking cough or sore throat
3. Have vomited or had diarrhea in the last 24 hours
4. Have pink eye or symptoms which might be pink eye
5. Have been on antibiotics for strep or other contagious infections less that 24 hours
6. Are too "out of sorts" to participate in class activities

*These standards apply for staff and volunteers as well

Medicines

Prescription medication must be in the original container with the original label and current date attached.

If you wish for us to administer prescription or over-the-counter medicine, we must have a doctor's order on file that indicates the dosage, the frequency, the name of the medicine and the symptom. These orders are valid for one full year.

Medications must be signed in by the parent and the staff will complete the form upon administering the medication after a safety check is performed.

We must have a signed parent's note if a child should be kept indoors.

Condition for Exclusion	Condition for Returning
Axillary or ear temperature 100 degrees or greater	Fever free for 24 hours (without the use of fever-reducing medication)
Symptoms and signs of possible severe illness (such as unusual lethargy, uncontrollable coughing, irritability, persistent crying, difficult breathing, wheezing, or other unusual signs	Until medical evaluation allows inclusion (doctor's written approval for return)
Abnormally loose, uncontrolled diarrhea, that is-- increased number of stools, increased stool water, and/or decreased form that is not contained by a diaper	Diarrhea free for 24 hours
Vomiting	Vomit free for 24 hours and able to eat solid foods or until health care provider determines the illness to be noncommunicable, and the child is not in danger of dehydration
Red or blue in the face, or making high-pitched croupy or whooping sounds after coughing	Until health care provider or health official determines the condition is noninfectious
Unusual spots or rash with fever or behavior change	Until health care provider determines that these symptoms do not indicate a communicable disease
Purulent conjunctivitis (defined as pink or red conjunctiva with white or yellow eye discharge)	Until 24 hours after treatment has been initiated
Untreated scabies, head lice, or other infestation	After treatment and free of infestation, such as lice or nits
Known contagious diseases while still in the communicable stages	Until health care provider determines the condition is noncommunicable

COVID-19 SCREENING

Do you have a fever of 100.4*?	YES	NO
Have you experienced a persistent cough?	YES	NO
Do you have shortness of breath or difficulty breathing?	YES	NO
Have you had contact with anyone known to have a lab-confirmed case of COVID-19?	YES	NO

If you responded "YES" to any of these questions, please know the child will not be permitted to be in care until you are symptom free for an appropriate amount of time.

When can I return to Y Care (Questions 1-3)?

If you had a fever, cough, or shortness of breath but have not been exposed to someone with COVID-19 and have not tested positive for COVID-19, you should stay home and are not allowed in Y Care until you are fever free (100.4°F [37.8°C] or greater using an oral thermometer), signs of a fever, and any other symptoms for at least 72 hours, without the use of fever-reducing or other symptom-altering medicines (e.g. cough suppressants).

When can I return to Y Care (Question 4)?

You may return to Y Care 14 days from last contact.

HAND WASHING

Children are to wash their hands upon entering a classroom, before and after meals, after toileting, before and after the use of sand, water or play-doh, and after wiping a nose, touching mouth, etc.

THE STOP DISEASE METHOD OF WASHING HANDS:

1. Turn on water and wet hands
2. Soap for at least 20 seconds outside the stream of water (scrub backs of hands, wrists, between fingers and under fingernails)
3. Rinse
4. Towel dry (or place hands under electric hands-free dryer)
5. Turn off faucet with paper towel (if faucet is not hands-free)

HOW TO PROPERLY WASH HANDS



STEP 1
Wet hands



STEP 2
Dispense soap



STEP 3
Lather hands
for 20 seconds



STEP 4
Rinse hands



STEP 5
Towel dry



STEP 6
Turn water off
with paper towel

ACCIDENT, INJURY, INCIDENT, AND ILLNESS REPORT

Any time there is an accident involving your child, whether it be a behavioral incident or physical incident, all occurrences will be documented. These documents are confidential, and are not to be discussed with other families. Our job is to protect all parties involved. When the center observes changes in a child's health, a child experiences accidents, injuries or incidents, or is too ill to remain in the group, parents will be notified via written report or phone call based on circumstance.

If it is a major incident, such as: head injury, broken bone, severe lacerations—parents will be notified immediately. If it is a minor incident, such as: stretch, bruise, bump—parents will receive a report upon pickup at the end of the day.

SOCIAL RESPONSIBILITY DEVELOPMENT & DISCIPLINE

We want your child to enjoy the activities planned, and benefit from his/her experience. Staff will work with them to help them understand the rules and give clear definitions of acceptable and unacceptable behavior.

Y Ties

We will be using our Y TIES Program to develop our children's social responsibility. This program allows the opportunity for students and staff to make living the Y character values tangible and collective. Children will be able to make individual pledges or goals, demonstrate their pledge, recognize their efforts and success, and reflect on their pledges and goals.

Expectations

- Follow directions
- Keep hands, feet, and objects to yourself

Positive Reinforcement

- Praise
- Group rewards
- Special privileges
- Y Bucks

Consequences

- Warning
- Activity restriction
- Behavior documented
- Parent notification
- Immediate call to parents for pick-up
- Suspension

****In severe incidences, the site director will determine appropriate consequences. We do not condone use of corporal punishment, making fun of, threatening or yelling at children, using profanity, or leaving student unsupervised. Fighting, hazing of peers and disrespect toward staff will not be tolerated.****

STAFF TRAINING AND QUALIFICATIONS

All our staff at Camp are required to attend 21 hours of training. Most of this training is completed before hand and some throughout the course of summer camp.

Our comprehensive training and development program includes CPR/ First Aid, behavior management, conflict resolution, planning age-appropriate activities, and risk management. In addition to learning all the policies and procedures of the YMCA summer camp programs, they learn how important it is to remind campers to apply sunscreen throughout the day, how to do head counts, how to check children in and out, how the drop off and pick up operates. They explore techniques of how to better interact with children, build others self esteem and confidence, and become experts in sports, games, and arts and crafts.

Volunteers are required to go through screening and a background check. Please contact camp director for opportunities.

GLA-DA-WEN-TA

Gla-Da-Wen-Ta is an 11-week camp held at our Benton Harbor-St. Joseph YMCA. Each week has an assigned theme to it where campers will have the opportunity to do many fun and exciting activities while interacting with their friends. Gla-Da-Wen-Ta offers a fun-filled field trip every week for their campers.

Location

Benton Harbor-St. Joseph YMCA
3665 Hollywood Road, St. Joseph, MI 49085

Hours of Operation

Monday–Friday
9:00 AM–4:30 PM **or** 7:30–5:00 PM
*No camp on Friday, July 3

Registration

A \$50 deposit is due at the time of registration for each week of camp. All remaining balances are drafted two weeks before the first day of camp.

Financial Assistance

MI Bridges can help you to access our state-licensed programs, like Gla-Da-Wen-Ta, through financial assistance for those who qualify. Learn more at <https://newmibridges.michigan.gov/>. See page 5 for more information on financial assistance.

Daily Schedule

Time	Activity
7:30–9:00 AM	Arrival/Check-In
8:30–9:00 AM	Welcome/Counselor Time
9:30–10:00 AM	Team Building Activity - Theme Related
10:00–10:45 AM	Rotation #1
10:45–11:30 AM	Rotation #2
11:30 AM–12:30 PM	Lunch & Songs
12:15–12:30 PM	Wash Up/Locker Rooms
12:30–1:30 PM	Rotation: Older Kids/Groups and Rotation #3: Younger Groups
1:30–2:30 PM	Rotation: Younger Kids/Groups and Community Room: Older Kids
2:30–3:30 PM	Rotation #3: Younger Groups and Community Room Older Kids
3:30–4:15 PM	Rotation #4
4:15–5:00 PM	Counselor Time/Clean-Up/Dismissal

Notes

- Hand sanitizer after each rotation
- Hand washing before and after lunch
- Groups will be allowed to use restrooms during their rotations

Weekly Themes

June 8–12 • Aloha Summer

Greet the summer with some island fun, participate in some limbo fun, tug of war, wacky relay games and enjoy making some Hawaiin Leis and Tiki torches while learning Hawaiin history.

June 15–19 • Treasure Hunt

Become a detective and unveil the mystery at camp, or put on your pirates hat to follow your map to your treasure. Check out the scavenger hunts and use the hidden codes to unlock the riddles, participate in tribal team competitions and immunity challenges. Everyday will be a mystery and anything can happen!

June 22–26 • Engineered for Fun

X marks the spot! Grab your map and spyglasses to find our hidden treasures. Each day campers will work together in teams and be given clues to solve.

June 29–July 2 • Party in the USA

Celebrate America during this red, white and blue packed week of fun! Campers will enjoy olympic-inspired activities and historical discoveries while learning about the USA. Activities include capture the flag, giant chalk map of the USA, and patriotic themed crafts!

July 6–10 • 1, 2, 3, 4...We Want Color War!

Lights are flashing, fans are cheering, team colors are seen all around..it's Color War time! Basically the World Cup/ Super Bowl of Summer Camp season- campers will compete in various challenges and games throughout the week from capture the flag, soccer games, archery challenges, balloon toss and many more!

July 13–17 • Sports Extravaganza

We will spend the week playing some of your favorite sports and displaying your spirit all over camp. Throw on your favorite team colors and create a team flag, play flag football, learn a new team cheer, play a game of soccer, kickball, frisbee golf and many more sports related games will be played this week!

July 20–24 • Passport

Pack your bags as we go on a fantastic journey "around the world." Travel to different regions by learning games, crafts, recipes and stories from all over the world. See what the world has to offer!

July 27–31 • Splashtacular

Splash and explore this "spectacular" wet week of camp- while learning about the wonders of water and the creatures of the sea. Create your own splash painting, bottle waves, water balloon toss and get ready to be splashed!

August 3–7 • Insane Science

Slippery slime, volcanoes erupting, bubble snakes, toothpick towers, and much more! Watch and explore the many adventures with science this week!

August 10–14 • Blast from the Past

It's time to get RETRO! Come have a TOTALLY GROOVY trip through the decades! Be prepared to take a journey- each day will be a different era and we will learn about popular trends, games, and music from the past!

August 17–21 • Camp Rewind

What was your favorite experience from Camp 2020? Relive some of our favorites as we repeat the highlights of water balloon wars, giant jenga, spray bottle art, Minute win it games water slide fun and many more!

SUMMER MY WAY®

Thank you for choosing Summer My Way® Day Camp! Our goal is to provide every child with a fantastic camp experience. We strive to create opportunities for personal growth and new friendships while keeping physical and emotional safety a priority. At Summer My Way®, our staff will greet your child warmly with a smile at the start of their day. Students will be provided with breakfast, lunch and numerous activities to help them grow into healthy, productive and responsible people.

Please take time to carefully read through this parent handbook and the rest of your parent packet. This will inform you of any information that must be submitted to us before your camper attends camp and important camp information that you and your camper should know and understand.

Location

Northside Child Development Center
2020 N 5th St, Niles, MI 49120

Hours of Operation

Monday–Friday

9:00 AM–3:00 PM **or** 7:30 AM–5:00 PM

*No camp on Friday, July 3

Financial Assistance

See page 5 for more information on financial assistance.

Wednesday Dress Up Days

July 1 — Red, White & Blue Day

July 8 — Crazy Hair & Mismatch Day

July 15 — Tie Dye Day

July 22 — Marvel Madness (Superhero Day)

July 29 — Sunglasses Day

August 5 — Funky Socks Day

Daily Schedule

Time	Activity
7:00–9:00 AM	Pre Care
9:00–9:15 AM	Breakfast
9:20–11:10 AM	Morning Tracks
11:30 AM–12:30 PM	Lunch & Recess
12:30–12:45 PM	Independent Reading
12:45–1:45 PM	1st Special
1:50–2:50 PM	2nd Special
3:00 PM	End of Day
3:00–6:00 PM	Post Care

Tracks & Specials

When registering for camp, you will be prompted to select which available tracks & specials your child participates in. Please find descriptions for all options below.

What is a Track?

Tracks are hour and a half long morning classes that teach core curriculum such as Math, Science, English, and Social Studies. The following classes are Tracks for summer 2020.

Around the World

Holi-daze Week Grades: 4, 5

All your favorite Holiday celebrations are being crammed into a week of solid FUN!

Mad Science

Acres of Adventures Grades: 0, 1

Dive into the exciting world of science as we explore the world of agriculture and life sciences through lots of fun-filled hands on activities and experiments.

Junk Drawer Robotics Grades: 4, 5

Dive into your drawer of junk and be an engineer for a day! Explore your engineering skills by testing creations from circuits and catapults to an egg drop and more! Camp participants will explore various principles of physics and science that are fun using things you can find around the house.

Exploration Grades: 4, 5

The Universe is wondrous limitless thing. Join us as we seek to inspire a new generation of those that wish to explore the vast wonders of the universe.

Engineering Madness Grades: 2, 3

Explore engineering with real life situations and activities.

Time Travelers Grades: 0, 1, 2, 3

As time travelers we have the ability to go ANYWHERE! During this week we will explore, learn and create what it would be like to actually be living during different eras!

Innovation Creation Grades: 0, 1, 2, 3

Become a scientist, inventor or architect for the week. Have a blast creating an edible working volcano, constructing a tiny city out of sticks and stones, or dismantling an old toaster from a junkyard. Learn about scientific principles, recycling and the arts along the way.

Movin' & Fuelin'

Cooking Adventures Grades: 0, 1, 2, 3, 4, 5

Cooking Adventures: Ready... Set... Whoa! Learn about nutrition, creating fun snacks, how food makes the body move (go & whoa), along with aspects of cooking and being active. Campers will have the opportunity to learn and practice good nutrition, food creation, physical fitness, and of course, eat the final projects!

Danger Zone Grades: 0, 1, 2, 3, 4, 5

Do you have what it takes to survive the danger zone? Put your skills to the test and experience an unforgettable adventure as we learn what it takes to be safe and survive!

Your Mind Matters Grades: 0, 1, 2, 3, 4, 5

Did you know that your brain has a gas pedal and a brake? We will learn how we think, how we feel, and how we can become more in control of our daily lives.

What is a Special?

Specials are typically one hour classes in the afternoon that use creativity and physical activity to engage students.

Stars & Stripes Grades: 0, 1, 2, 3, 4, 5

SMW wants YOU! Campers have enlisted in a patriotic week of celebrating what makes America special!

Take Me To Your Leader Grades: 2, 3

WATCH OUT BEEELOOOOW!! Our mission is to keep our planet safe as we encounter life from outside space!

Ooey Gooley Grades: 0, 1, 2, 3, 4, 5,

Explore science through “hands on” activities by creating some bottle popping, color blasting, gooey experiments!

All Stars Grades: 0, 1, 2, 3, 4, 5

Sportsmanship and teamwork is the name of the game this week so put me in, Coach! It’s time to step up to the plate for games galore & sports of all sorts. We’re going to hit one out of the park this!

Culture Shock Grades: 0, 1, 2, 3, 4, 5

Welcome aboard! The SMW-Express is ready to depart. Get those passports ready to be stamped because we will be jet-setting around the world like never before.

Fast & Fun-ious Grades: 0, 1, 2, 3, 4, 5

Do you have the need? The need for speed? Join us as we kick the tires and rev our engines for a crazy good time.

Put Your Game Face On Grades: 4, 5

Let’s Get Ready To Rumble.....!!! Campers will learn the foundation of what it means to put your game face on and that you don’t always need it for sports.

Imagination Station Grades: 0, 1, 2, 3, 4, 5

The creative juices are flowing! Discover your inner artist as we explore a variety of mediums & create amazing pieces of art.

Music & Movement Grades: 0, 1

DJ drop that beat! Who doesn’t want to dance when great music is played? Fun music and classic dance steps—let’s party!

S’more Fun Grades: 0, 1, 2, 3, 4, 5

Welcome to the ickiest week of summer! Not your typical science experience. Be prepared to get MESSY as we explore lots of fun and exciting science experiments.

Deep Space Grades: 2, 3, 4, 5

Campers will travel to the farthest corners of the universe as they polish their leadership skills and work together to outsmart the invading aliens. May the force be with them!

Backyard Bash Grades: 0, 1, 2, 3

Enjoy the great outdoors as we partake in favorite summertime classic games!

Build A Better World Grades: 4, 5

Join us as we build & create fun and exciting projects that we can give back to our community!

Color Wars Grades: 0, 1, 2, 3, 4, 5

Join us for COLOR WARS! A week where campers and staff celebrate our YMCA character values by wearing one of the corresponding colors. Games, activities, and skits will all be part of this week-long competition.

Paradise Island

Grades: 0, 1, 2, 3, 4, 5

Aloha! This week campers will step into the finest Beach Resort where there will be non-stop fun in the sun!

Superheroes

Grades: 0, 1, 2, 3

Meet and salute real life superheroes, take the Superhero character challenge, dress up as favorite superhero, Superhero games/crafts and lend a hand as we pay it forward through community service and create the hero in all of us.

Camp Adventures

Grades: 0, 1, 2, 3, 4, 5

What's growing up if not for a little adventure?! This week is all about everything unusual and exciting.

Summer My Way's® Got Talent

Grades: 0, 1, 2, 3, 4, 5

Calling all superstars to step into the spotlight and showcase your talents through skits, games, dance, music and creative arts. Enter the Talent Show and show us the Next Big Thing. (Parents are invited to attend)

Skype with Cool People

Grades: 4, 5

The name says it all! Spend this week Skyping with all the who's who in America!

Party Like a SMW Star!

Grades: 0, 1, 2, 3

Put down the remote and get off the couch this week as we bring our favorite shows to life.

Bummer End of Summer

Grades: 0, 1, 2, 3, 4, 5

Let's go out in style! Campers will relive some of their greatest memories of summer and make this the best week of camp.